## Bartender (Mon 4th Feb)

### Feedback

After creating an early prototype, I was happy with, I used an unstructured interview to gather feedback from a bartender I knew personally to see how they felt about the interface.

Amongst other small refinements, their main feedback was that billing buttons looked cluttered and would rarely be used, so should be compacted/hidden away somehow.

### Updated UI

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| *Before* | *After* |

## Client & Dan (Mon 4th Feb):

### Feedback

Our client requested the app support multiple terminals, allowing each bartender to keep track of the orders they marked as in progress. This means that instead of the “in progress” feed being shared, bartenders would only see the orders they have opted to make.

This would prevent confusion as to who’s working on which order and allows managers to track staff performance.

The complication that follows is new bars would have to invest in a tablet for every staff member. Team-member and ex-bartender Danial Barclay referred to his previous job, describing how bartenders could switch account in 2 taps enabling managers to which bartenders handled specific orders.

Implementing this would remove the need for new businesses to have to invest in multiple tablets to get started. They can opt to use the original shared feed, add accounts to switch between or use a multi-terminal mode if they preferred giving each staff member a tablet.

### Updated UI

My updated UI shows the multi-account for single tablets solution. I added a hotbar showing the 5 most recent bartenders and a “SWITCH ACCOUNT” button, in case not all bartenders can be displayed on screen at once.

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| *Before* | *After* |

## Helene (Thursday 7th Feb)

### Feedback

Disliked the layout of in-progress orders, stating that the drinks were too small and should be the most readable element of the row for bartender visibility.

Our team agreed, and after much experimentation, I was finally able to refactor the UI, keeping the same data on-screen without cluttering the experience or having the order text size overpower the headers or break consistency of the theme.

### Updated UI

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| *Before* | *After* |

## Fernando (Friday 8th Feb)

### Feedback

Fernando loved the UI but felt the title “PENDING ORDERS” should be removed from above the queue-controlling buttons. Fernando felt it cluttered the UI and as a user, you expect a third list and instead just have buttons (it’s visually unappealing and confusing). The heading was left over from a redesign removing the pending order feed for bartenders. Our team agreed, and I refactored the prototype.

### Updated UI

In my UI update, I removed the feed and added slightly larger padding between the buttons and feed to separate them. I also increased the background colour brightness of the buttons to signify that they are interactable.

Additionally, I added a UI element to display how many orders are pending.

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| *Before* | *After* |